

COMMUNICATIVE DESIGNS

Articulate Storyline 360 Intermediate Course Outline

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I. Review of Beginning Course Content

II. Triggers

- Clicking on a button
- Music that continues after the slide timeline ends
- Text entry
- Custom navigation menu

III. Working with Layers

- Building vertically
- Results slide is made with layers – you can customize
- Captions
- Menu
- Simple simulations
- Background music

IV. Interactive Characters

A. States – different from generic states

- Photographic
- Illustrated
- Why use states?

V. Interactive Branching

A. Lightbox

- Trigger
- Aka Picture in Picture
- Why would you do this? (e.g. refresh context for a checkpoint question, reference to previous knowledge, etc)

- B. Tell a Story
- Choose your own adventure approach to learning

VI. Basic Variables

- A. Capture Biographical Information
- B. Return Navigation Menu
- C. Interactive Branching
- Controlling actions

VII. Resources and Tools